

SECJSA Classic and RecPlus Competition Rules

Volunteers:

All Adult volunteers must complete the CJSA background check.

Scheduling Rules:

The first team listed on schedule is the HOME team and must supply three certified match officials for each home match (*exception: only one official is required for U9 & U10. For Spring Seasons only, only one official is required for U12 however this is not recommended.*)

If you are scheduled to play a team on a weekend when you are also playing in a tournament (e.g., Columbus Day Weekend), you must figure out a time to play the game. It is your responsibility to play the game, particularly if the team you are playing is not playing in a tournament. Everyone has entered this league in reliance upon opposing teams playing the games as scheduled.

Games may be played on any day of the week. Night games under the lights are available in some towns, e.g., Colchester, East Lyme, Waterford and Ledyard.

It is mandatory that all teams be represented by a coach or representative at scheduling meeting held each season. This will give all teams the opportunity to schedule all the games prior to the season. If you cannot finish at the meeting it is the responsibility of the home team coach to call or email the opposing teams coach to schedule games. It is suggested that the games be set up as soon as possible to make life easier on everyone involved (re: referees, field coordinators, parents).

Team Rules:

Tryouts are only for Classic teams. If you are dividing players into equal teams and not sorted by talent, they can play RecPlus.

RecPlus teams should be divided up across numbers to make the correct number of teams. You shouldn't be shorting the teams just to pull classic players from Classic just to win games. This league is for Recreational Teams only.

No RecPlus team will have more than 4 Classic players on their roster for any given game. No Classic team will have more than 4 Premier players on their roster for any given game

You CANNOT play players across divisions within the league. If you have two U10 RecPlus teams, you cannot borrow from one team to fill in for the other team. You could borrow up to 4 U10 Classic players. Remember this really should be a temporary use of players and not something permanent.

Age Group Specific, you should be keeping your U9-U10 players in U10 and U11-U12 players in U12. Playing up should be reserved for the very best player that may enhance their playing ability at the higher age group.

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U14 and U13 Premier players are not allowed on RecPlus teams. If your team has a premier player on the team it must enter the Classic division. The rule could be appealed on a case by case basis and would be decided by a committee appointed by the Vice President

Developmental team players are allowed on RecPlus team, but should play at the next level (ex. U10 player should play U11, U11 should play U12 and U12 should play U13). The developmental player on teams is a suggestion and will be reviewed when the team is submitted.

U14 division is actually U15 because we allow players in the 8th grade who are U15 to play in our league. No player in high school at the U15 age group can play even if they are not playing soccer for their high school. A U14 player in high school can play unless they are playing for their high school team.

Game Rules:

HOME coaches are required to enter scores online at www.secjsa.org. Failure to do so will subject the club to a bond forfeiture.

Games must be played and entered into the scoring system by the date listed as the schedule. Typically, this will be one week after the last game.

Remember that the game is for the kids. Parents should exercise restraint when the urge to yell at a referee arises. Referees are doing the best job they can. They are not perfect. They will make mistakes. However, the players also make mistakes. The coaches make mistakes. And even parents can make mistakes. Try to limit the number of mistakes by not yelling at referees. **Let's have good sportsmanship at all games this fall.**

Injured player:

If a player is injured, the referee should determine immediately whether the coach should be called onto the field. Coaches should remain on the sidelines **until they are called**. If the coach comes onto the field, the player must leave the field until it is ascertained by the coach or other match official that the player is capable of continuing. The player may not re-enter the field until the referee signals him or her on.

Playing time:

RecPlus and U-10 Classic players are guaranteed at least 50% playing time during all games. The only exception to this would be for injury.

Goal size:

U-8: Goal: Pug Goal or 4' when possible – larger goals use goalkeeper

U-9, U-10: Goal size is 6.5'H by 18'W

U-11, U-12: 8v8: Goal size is 6.5'-8'H by 18'-24'W

U-12 11V11: Goal size is 7'-8'H by 21'-24'W

U-14: Goal size is 8'H by 24'W

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Protests:

Any person may submit a grievance for any incidents concerning rules, games and conduct. Grievances must be submitted in writing accompanied by the application protest fee of \$100.00. For details, see the League Protest Form under the Forms section of the SECJSA.org website.

FIFA Modifications:

All age groups and levels follow FIFA Laws of the Game. The 2016-2017 Laws of the Game can be found at the following website:

http://www.fifa.com/mm/Document/FootballDevelopment/Refereeing/02/79/92/44/Laws.of.the.Game.2016.2017_Neutral.pdf

LAW 1: The Field of Play

U-8: Field size is 40 yards by 60 yards

U-9, U10: Field size is 40-50 yards by 70-80 yards

U-11, U12: Field size is 45-55 yards by 70-80 yards

LAW 2: The Ball

U-8: Size 3 Ball Recommended

U-09, U-10, U-11, U-12: Size 4 Ball

LAW 3: The Number of Players

U-8: A match is played by two teams consisting of 6 players, without a goalkeeper. If goalkeeper is used, then you can play 7v7, but both coaches have to agree. Roster is required, but Player passes are not needed.

All U-9, U-10, U-11 and U12: A match is played by two teams each consisting of 8 players, one of whom is the goalkeeper

U-9, U-10, U-11, U-12, U-13, U-14: All players must have a player pass and name must be on a roster. If there is no player pass have the player sign the roster and the roster must be mailed by the referee to SE District Registrar, **Joe Zizik, 66 Beechwood Rd, Oakdale, CT 06370**. If there is no roster, the team must provide a list of players, their home address, phone numbers and birthdates to the referee. The referee should then mail this to the SECJSA Registrar. If the coach refuses to comply with any or all of the above, the match may proceed if the opposing coach agrees. File a supplemental game report to SECJSA explaining the circumstances.

Substitution Procedures

U-8, U-10, U-11, U-12, U-13, and U-14: Unlimited re-entry is allowed

NOTE: Substitutions can be made at any stoppage.

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U-11, U-12, U-13 and U-14: Follow the exact substitution procedure as outlined by FIFA

Law 4: The Player's Equipment

No jewelry allowed

Law 5: The Referee

U-8: No Certified Referee is required. It can be a Referee, a coach or a parent. Both coaches need to agree.

Law 6: The Assistant Referees

U-8, U-9, U-10: Assistant Referees are not required.

Law 7: The Duration of the Match

U-8: 4 x 8 minute quarters

U-9, U-10: 4 x 12 minute quarters

U11, U-12: 2 x 30 minute halves (2 x 35 minute halves are allowed if **both** coaches agree; **no 40 minute halves allowed at all**)

U-14: 2 x 35 minute halves (2 x 40 minute halves allowed if **both** coaches agree; **no 45 minute halves allowed at all**)

Law 8: The Start and Restart of Play NO MODIFICATIONS

Law 9: The Ball In and Out of Play NO MODIFICATIONS

Law 10: The Method of Scoring NO MODIFICATIONS

Law 11: Offside

U-8, U-9: No offside rule. **Both** coaches cannot agree to application of offside rule.

Law 12: Fouls and Misconduct NO MODIFICATIONS

Law 13: Free Kicks

U-9, U-10: Position of Opponents During Free Kick – No closer than 8 yards

Law 14: The Penalty Kick NO MODIFICATIONS

U-8: No Penalty Kicks will be used

Law 15: The Throw In

U-8, U-9, U-10: Second chances on throw-in are permitted if **both** coaches **and** referee agree.

Law 16: The Goal Kick NO MODIFICATIONS

Law 17: The Corner Kick NO MODIFICATIONS

Have a great season!